

**ABYSSAL WARBAND SPECIAL ABILITY**

FURY (1) – Use the ability when an ABYSSAL model Retaliates in a Fight. The ABYSSAL model gets 2 bonus dice to attack. This special action may even be used on a model that is already Activated and Fatigued, allowing them to Retaliate as normal, but without the additional 2 bonus dice. This Special Ability may be used any number of times in a Round.

Name		Lower Abyssal		Pts		6		20mm	
Race		Abyssal		Type		Grunt			
Sp	Ra	Me	Ar	Ne	Wn	H			
5	-	5+	5+	5+	1	2			
Ranged	-	Equipment							
Melee	2D8								

Name		Abyssal Guard		Pts		8		20mm	
Race		Abyssal		Type		Warrior			
Sp	Ra	Me	Ar	Ne	Wn	H			
5	-	5+	4+	5+	2	2			
<i>Crushing Strength (1)</i>									
Ranged	-	Equipment							
Melee	2D8								

Name		Flamebearer		Pts		7		20mm	
Race		Abyssal		Type		Grunt			
Sp	Ra	Me	Ar	Ne	Wn	H			
5	5+	7+	7+	5+	1	2			
Ranged	2D8	Equipment							
Melee	1D8								
<b>NOTES</b>									
Firebolt - this model has a ranged attack with Range 9" and Piercing (1).									

Name		Imps		Pts		4		40mm	
Race		Abyssal		Type		Grunt			
Sp	Ra	Me	Ar	Ne	Wn	H			
6	5+	4+	7+	7+	3	1			
<i>Vicious, Swarm</i>									
Ranged	-	Equipment							
Melee	2D8								

Name		Succubi Lurker		Pts		11		20mm	
Race		Abyssal		Type		Support			
Sp	Ra	Me	Ar	Ne	Wn	H			
5	-	4+	6+	4+	2	2			
<i>Scout, Sneaky, Vicious, Stealthy</i>									
Ranged	-	Equipment							
Melee	2D8								

Name		Gargoyle		Pts		7		25mm	
Race		Abyssal		Type		Support			
Sp	Ra	Me	Ar	Ne	Wn	H			
7	-	5+	6+	6+	2	2			
<i>Fly</i>									
Ranged	-	Equipment							
Melee	2D8								

Name		Hellequin		Pts		15		Cav	
Race		Abyssal		Type		Support			
Sp	Ra	Me	Ar	Ne	Wn	H			
7	-	3+	4+	5+	3	3			
<i>6th Sense, Crushing Strength (1), Cavalry</i>									
Ranged	-	Equipment							
Melee	3D8								

Name		Hellequin Blood-masque		Pts		20		Cav	
Race		Abyssal		Type		Command			
Power Dice 2 x R									
Sp	Ra	Me	Ar	Ne	Wn	H			
7	-	3+	4+	5+	4	3			
<i>6th Sense, Crushing Strength (1), Cavalry</i>									
Ranged	-	Equipment							
Melee	3D8								
<b>Notes</b>									
Expert Rider - this model can also claim the +1 Melee attack modifier for its cavalry special rule against targets of equal Height, not just those of lower Height.									