

NIGHTSTALKER WAR BAND SPECIAL ABILITY

DREAD (1) – Nominate any one of your Night-stalker models on the table that is not Fatigued. Pick one enemy model within 3” of the nominated Night-stalker. This model must immediately make a Nerve test with a -1 modifier. If the test if failed the model is marked as Activated. Any rules that apply to Nerve tests (e.g. Inspiring) can be used normally. This ability may be used once in each Nightstalker Turn, and is not limited to one use per Round.

Name	Phantom		Pts	8	20mm	
Race	Nightstalker		Type	Warrior		
Sp	Ra	Me	Ar	Ne	Wn	H
5	-	5+	5+	4+	2	2
<i>Stealthy, Fly, Vicious</i>						
Ranged	-		Equipment			
Melee	2D8					

Name	Reaper		Pts	8	20mm	
Race	Nightstalker		Type	Warrior		
Sp	Ra	Me	Ar	Ne	Wn	H
5	-	5+	5+	3+	2	2
<i>Stealthy, Crushing Strength (1)</i>						
Ranged	-		Equipment			
Melee	3D8					

Name	Scarecrow		Pts	4	20mm	
Race	Nightstalker		Type	Grunt		
Sp	Ra	Me	Ar	Ne	Wn	H
5	-	6+	6+	4+	1	2
<i>Stealthy, Mob Assault</i>						
Ranged	-		Equipment			
Melee	1D8					

Name	Needlefangs		Pts	3	40mm	
Race	Nightstalker		Type	Grunt		
Sp	Ra	Me	Ar	Ne	Wn	H
6	-	5+	6+	4+	2	1
<i>Stealthy, Swarm, Bloodlust</i>						
Ranged	-		Equipment			
Melee	2D8					

Name	Butcher		Pts	18	40mm	
Race	Nightstalker		Type	Large		
Sp	Ra	Me	Ar	Ne	Wn	H
6	-	5+	4+	3+	4	3
<i>Stealthy, Crushing Strength (2), Pound</i>						
Ranged	-		Equipment			
Melee	4D8					

Name	Horror		Pts	6	20mm	
Race	Nightstalker		Type	Warrior		
Sp	Ra	Me	Ar	Ne	Wn	H
5	-	6+	4+	4+	2	2
<i>Stealthy</i>						
Ranged	-		Equipment			
Melee	2D8					
NOTES Bane Chant - friendly NIGHTSTALKER models (but not the model itself) within 6" of this model gain 1 bonus die for any Melee attack they make. This is not cumulative with other sources of Bane Chant.						

Name	Shadowhound		Pts	8	Cav	
Race	Nightstalker		Type	Support		
Sp	Ra	Me	Ar	Ne	Wn	H
7	-	5+	5+	4+	3	2
<i>Stealthy, Regenerate, Bloodlust</i>						
Ranged	-		Equipment			
Melee	3D8					

Name	Reaper Souldrinker		Pts	10	20mm	
Race	Nightstalker		Type	Command		
Power Dice 1 x W						
Sp	Ra	Me	Ar	Ne	Wn	H
5	-	5+	4+	3+	2	2
<i>Stealthy, Crushing Strength (1)</i>						
Ranged	-		Equipment			
Melee	2D8					