

Alignment: Good

Army Special Rules

Unless otherwise specified, all units are *Elite*.

Elven Sabre-Toothed Pussycat

Mark a Hero that is accompanied by a sabre-toothed pussycat with an Elven cat model. The Hero then counts as being equipped with a throwing weapon that can be used only once per game (remove the cat once it has been unleashed). This weapon can only be used against Heroes or Monsters, War

Engines and units of Infantry or Cavalry of 10 models or less. The cat, with typical feline obedience, refuses to attack any body of troops larger than that.

When you send the cat to seek its prey, roll 5 dice to hit, regardless of the firer's Attacks. The cat always hits on 4+, regardless of modifiers, and has the *Piercing (1)* rule. Then, for any point of damage caused, roll to hit and to damage again, as the cat has its way with the victims. Repeat this process again and again until you fail to score any damage, at which point the cat has been slain or has wandered off to lick the gore off its paws.

Spearmen

Infantry

Unit Size	Sp	Me	Ra	De	At	Ne	Pts
Troop (10)	6	4+	-	4+	10	11/13	80
Regiment (20)	6	4+	-	4+	10	14/16	110
Horde (40)	6	4+	-	4+	20	21/23	210

Special
Phalanx

Options

- Banner (+15 pts)
- Musician (+10 pts)

Sea Guard

Infantry

Unit Size	Sp	Me	Ra	De	At	Ne	Pts
Regiment (20)	6	4+	4+	4+	10	14/16	200
Horde (40)	6	4+	4+	4+	20	21/23	380

Special
Bows, *Phalanx*

Options

- Banner (+15 pts)
- Musician (+10 pts)

Sylvan Kin

Infantry

Unit Size	Sp	Me	Ra	De	At	Ne	Pts
Troop (5)	6	4+	-	4+	10	10/12	60
Half-Regt. (10)	6	4+	-	4+	20	11/13	105
Regiment (20)	6	4+	-	4+	20	14/16	140

Special
Vanguard. This unit is not *Elite*.

Dragon Breath

War Engine

Unit Size	Sp	Me	Ra	De	At	Ne	Pts
1	6	-	4+	4+	*	10/12	60

Special: *Breath Attack (20)*

Bowmen

Infantry

Unit Size	Sp	Me	Ra	De	At	Ne	Pts
Troop (10)	6	4+	4+	4+	10	11/13	120
Regiment (20)	6	4+	4+	4+	10	14/16	160
Horde (40)	6	4+	4+	4+	20	21/23	305

Special
Bows

Options

- Banner (+15 pts)
- Musician (+10 pts)

Scouts

Infantry

Unit Size	Sp	Me	Ra	De	At	Ne	Pts
Troop (10)	6	4+	4+	3+	10	11/13	105
Regiment (20)	6	4+	4+	3+	10	14/16	140

Special
Bows. A Troop has *Nimble & Vanguard*

Options

- Banner (+15 pts)
- Musician (+10 pts)

Forest Shamblers

Large Infantry

Unit Size	Sp	Me	Ra	De	At	Ne	Pts
1	6	4+	-	5+	3	-/12	40
Troop (3)	6	4+	-	5+	9	-/14	90
Regiment (6)	6	4+	-	5+	18	-/17	160

Special
Shambling, Crushing Strength (1), Vanguard. This unit is not *Elite*.

Bolt Thrower

War Engine

Unit Size	Sp	Me	Ra	De	At	Ne	Pts
1	6	-	4+	4+	2	10/12	75

Special: *Blast (D3), Piercing (2)*

Stormwind Cavalry

Cavalry

Unit Size	Sp	Me	Ra	De	At	Ne	Pts
Troop (5)	9	3+	-	5+	8	11/13	95
Regiment (10)	9	3+	-	5+	16	14/16	170

Special

Crushing Strength (2)

Options

- Banner (+15 pts)
- Musician (+10 pts)

Drakon Riders

Large Cavalry

Unit Size	Sp	Me	Ra	De	At	Ne	Pts
1	10	3+	-	5+	3	10/12	70
Troop (3)	10	3+	-	5+	9	12/14	160
Regiment (6)	10	3+	-	5+	18	15/17	305

Special

Crushing Strength (2), Fly

Options

Troops and regiments can have:

- Banner (+15 pts)
- Musician (+10 pts)

Elven Prince

Hero

Unit Size	Sp	Me	Ra	De	At	Ne	Pts
1	6	3+	-	5+	3	11/13	60

Special

Crushing Strength (1), Individual

Options

- Mount on a horse, increasing Speed to 9 (+10 pts)
- Sabre-Toothed Pussycat (+20 pts)

Elven Mage-Queen

Hero

Unit Size	Sp	Me	Ra	De	At	Ne	Pts
1	7	4+	-	4+	1	11/13	120

Special

Heal (3), Individual, Zap! (5)

Options

- Mount on a horse, increasing Speed to 9 (+10 pts)
- Sabre-Toothed Pussycat (+20 pts)

Tree Herder

Monster

Unit Size	Sp	Me	Ra	De	At	Ne	Pts
1	6	3+	-	6+	5	18/20	275

Special: *Crushing Strength (3), Vanguard.*

A Tree Herder is not *Elite*.

Palace Guard

Infantry

Unit Size	Sp	Me	Ra	De	At	Ne	Pts
Troop (5)	6	3+	-	4+	5	10/12	50
Half-Regt. (10)	6	3+	-	4+	10	11/13	90
Regiment (20)	6	3+	-	4+	10	14/16	120

Special

Crushing Strength (1)

Options

- Banner (+15 pts)
- Musician (+10 pts)

Elf Lord on Battle Dragon

Hero

Unit Size	Sp	Me	Ra	De	At	Ne	Pts
1	10	3+	-	5+	8	17/19	350

Special

Breath Attack (15), Crushing Strength (3), Fly, Inspiring

Elf Lord on Drakon

Hero

Unit Size	Sp	Me	Ra	De	At	Ne	Pts
1	10	3+	-	5+	5	14/16	150

Special

Crushing Strength (2), Fly, Inspiring

Elven King

Hero

Unit Size	Sp	Me	Ra	De	At	Ne	Pts
1	6	3+	-	5+	5	14/16	120

Special

Crushing Strength (1), Individual, Inspiring

Options

- Mount on a horse, increasing Speed to 9 (+20 pts)
- Sabre-Toothed Pussycat (+20 pts)

The Green Lady [1]

Hero

Unit Size	Sp	Me	Ra	De	At	Ne	Pts
1	10	-	-	6+	-	14/16	200

Special: *Fly, Heal (6), Inspiring, Regeneration*

Options

- Up to 2 Sabre-Toothed Pussycats (+50 pts each)

Elf Army Standard Bearer

Hero

Unit Size	Sp	Me	Ra	De	At	Ne	Pts
1	6	4+	-	4+	1	10/12	30

Special: *Individual, Inspiring*

Options

- Mount on a horse, increasing Speed to 9 (+5 pts)